



Khoi Nguyen

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🔄 <https://github.com/ducminhkhoi>

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Research interests: Computer Vision, Machine Learning, Deep Learning and NLP

EDUCATION

Fall 2015 – Spring 2020
(expected)

Ph.D. in Computer Science

Oregon State University, Corvallis, OR 97331, USA

- Research Interest: Machine Learning, Computer Vision and NLP
- Advisor: Prof. Sinisa Todorovic

Fall 2015 – Summer 2017

Master of Science in Computer Science

Oregon State University, Corvallis, OR 97331, USA

- Thesis: "Relational Networks for Visual Relationship Detection",
- Advisor: Prof. Sinisa Todorovic (GPA 3.71/4)

Fall 2009 – Spring 2014

Bachelors's degree in Computer Science

Bach Khoa University (HCMUT), HCMC, Vietnam

- Thesis: "Entity Disambiguation System based on Wikipedia", advisor: Prof. Tru Cao
- Top-5 student in Computer Science Program (total 330 students), (GPA 8.51/10)

SKILLS/ EXPERIENCE

Research Experience

- **Precipitation Prediction** (Python), building Model for predicting the precipitation of a certain place by using sensor data - <https://github.com/ducminhkhoi/PrecipitationPrediction>
- **Action Recognition** (Python, Keras), a research project that implements a research paper of action recognition by using LSTM - https://github.com/ducminhkhoi/lstm_tracking
- **Visual Relationship Detection** (Python, Pytorch), a novel research on Visual Relationship Detection by using Object Detection, Message Passing technique (on going)

Course Experience

- **Artificial Intelligence**, final project (Python): solving 2048 game with heuristic based algorithms and Monte Carlo Tree Search algorithm - https://github.com/ducminhkhoi/2048AI_solver
- **Machine Learning**, final project (Matlab): detecting falling action in videos using Support Vector Machine and Hidden Markov Model - <https://github.com/ducminhkhoi/FallDetection>
- **Deep Learning**, final project (Python, Keras): Image Captioning - generating description from images - <https://github.com/ducminhkhoi/Image-Captioning>
- **Reinforcement Learning**, final project (Python, Pytorch): playing Flappy Bird and other simulation games such as Bipedal Working, Lunar Landing using DQN, A3C and DDPG algorithm - <https://github.com/ducminhkhoi/DRL>

Teaching Experience

Teaching Assistant at Bach Khoa University (HCMUT), HCMC, Vietnam

- Introduction to Programming, Fall 2014
- Principal of Programming Language, Fall 2013
- Artificial Intelligent, Spring 2013
- Data Structure and Algorithm, Fall 2012

Training Experience

Bach Khoa University (HCMUT), HCMC, Vietnam

- Introduction to Python Programming, Fall 2012 (15 students)
- Introduction to Web Development (HTML, CSS, Javascript), Fall 2013 (30 students)
- Introduction to Android Programming, Fall 2014 (50 students)

Internship Experience ELCA Informatique SA, Ho Chi Minh City, Vietnam (Summer 2012)
• Job's position: Java Software Internship
• Job's description: Develop web application using Spring MVC Framework

Leadership Experience
• Google Student Ambassador (June 2013 to May 2014)
• Class Monitor of Honor Student Program (September 2010 - April 2014)
• Vice President of English Speaking Club (September 2010 - April 2011)

Programming Languages Python - Professional (daily use)
• Scientific frameworks: Numpy, Scipy, Matplotlib, Scikit-learn
• Deep Learning frameworks: Keras, Pytorch, TensorFlow
Other languages:
• C/C++ and Matlab - Intermediate
• Java, C#, Javascript - Have some experience

ADDITIONAL INFORMATION

References References upon request

Awards/Scholarships
• Vietnam Education Foundation (VEF) Fellowship (Cohort 2015)
• Student with Five Good Aspects: Ethics, Academic, Physical Fitness, Skill, Integration of Vietnam National University

Language Skills English - Professional
• TOEFL iBT: 106
• Can communicate effectively and write technical documents
Chinese - Intermediate
• Can communicate with daily topic

Interests Exercise, Meditation, Group Activity, Sharing Knowledge